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About This Game

InMomentum is a minimalistic sci-fi platform racing game that challenges the players to think in both horizontal and vertical perspectives while racing against each other or against the clock in a puzzle-like environment.

InMomentum gives the players the possibility to explore a visually unique world by having minimized object detail and a special focus on visual stimulation by the use of colors and shapes. The game's style forges a strong bond between the visuals and the player, thus provides a very unique experience.

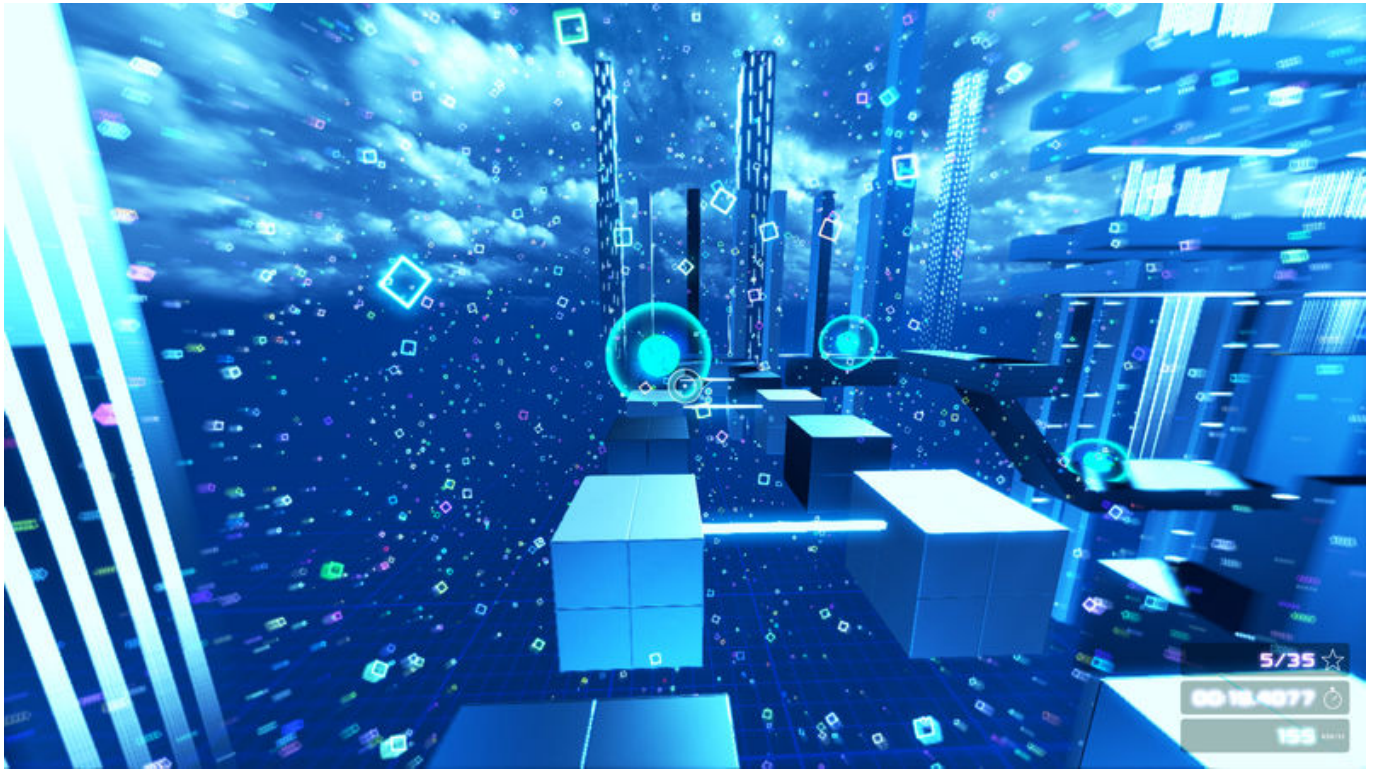
Key Features:

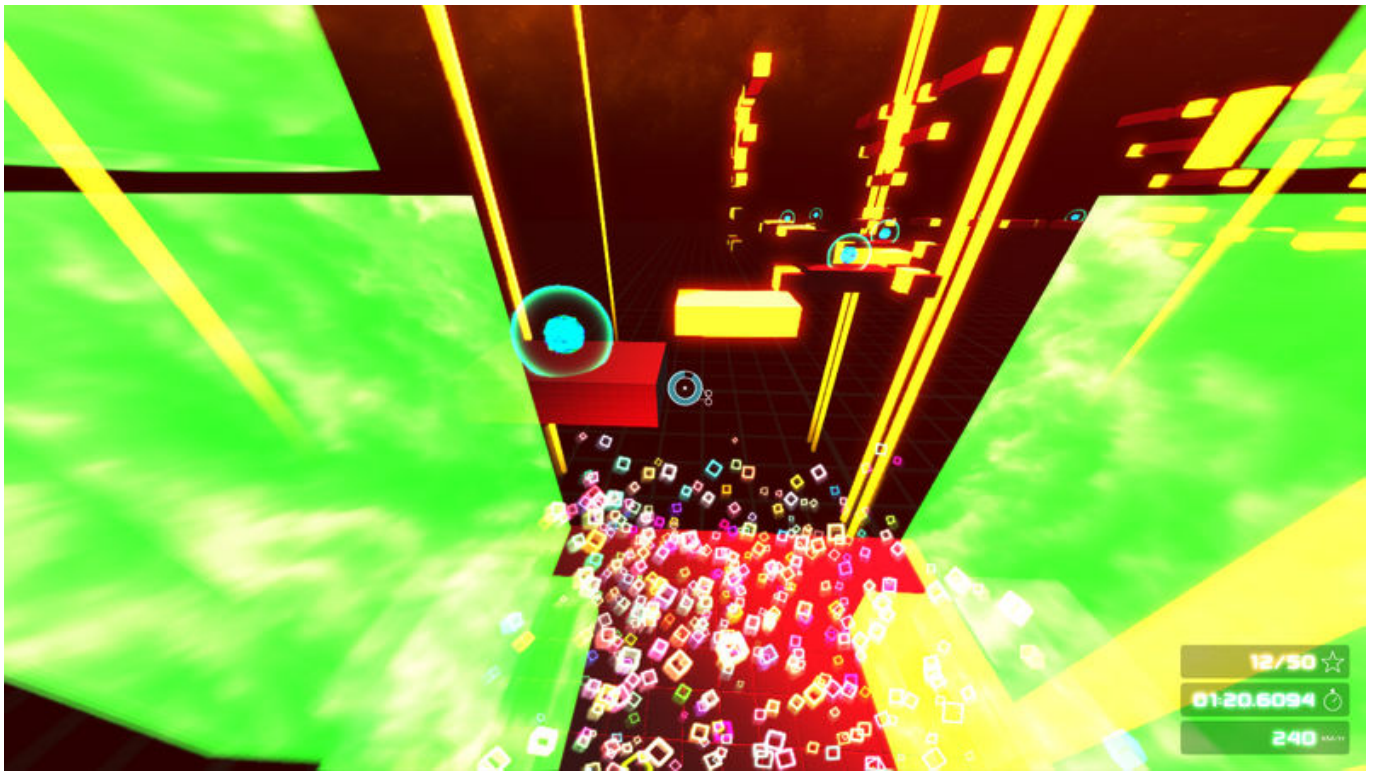
- Game Modes: Free run & Time trial for Single player
- Multiplayer Powerup Race & Race mode – Compete with your friends!
- 12 Levels which can be solved in many different ways
- 4 difficulty modes for each map and game mode
- Discover and use level modifiers and power-ups to get more momentum!
- Achievements to brag with at your friends
- Online Highscore list – Be the first in the worldwide rankings!
- Unreal® Engine 3 Powered Game

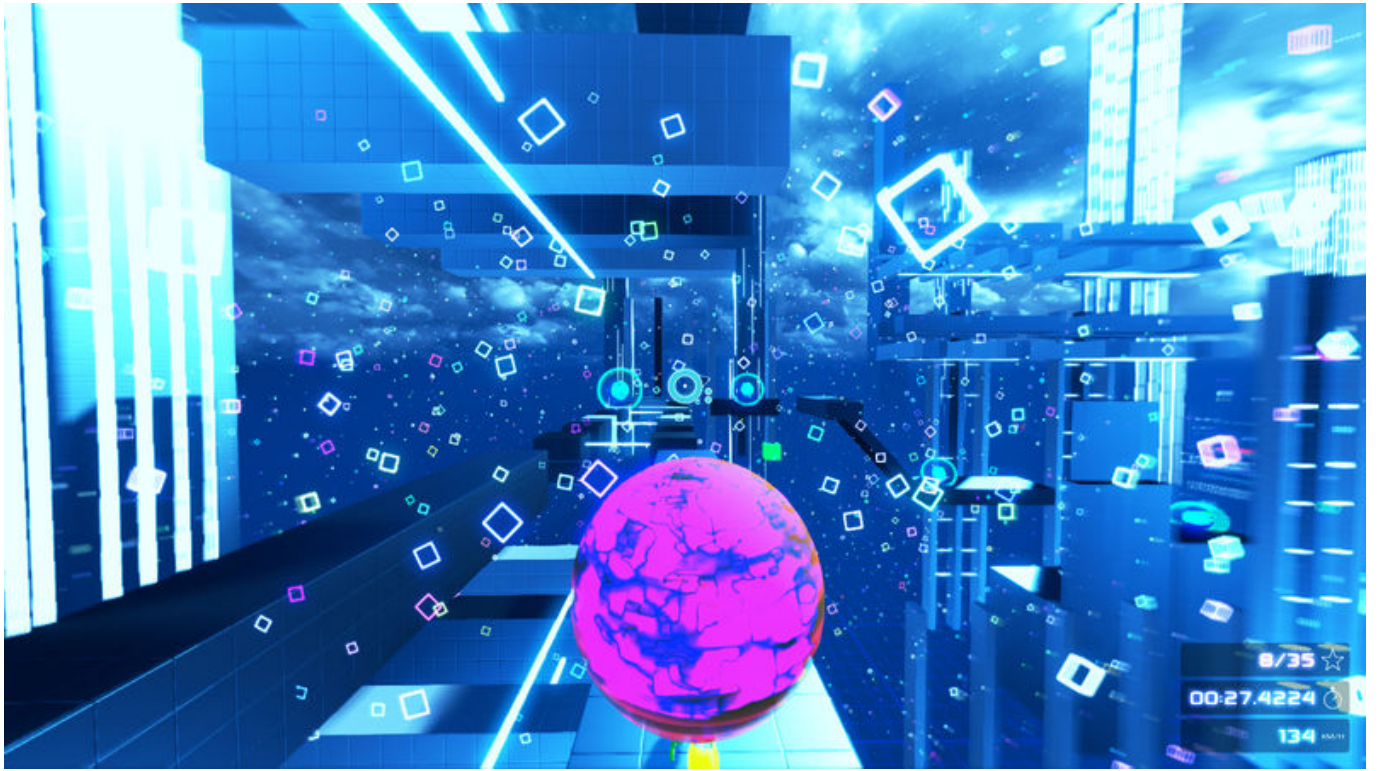
Title: inMomentum
Genre: Indie, Racing
Developer:
Digital Arrow
Publisher:
White Rabbit Interactive
Release Date: 31 Oct, 2011

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English







Really fun game. Bought it when it first came out and even now I still find myself playing it from time to time. Great soundtrack and awesome graphics.. Absolute garbage.

I went into this with the thought that it would be a freerunning super speed simulator.

It isn't. It's clunky, unresponsive and just through-and-through terrible.. I DON'T REMEMBER IF I ACTUALLY PAID FOR THIS OR NOT BUT IF I DID I TOTALLY REGRET THAT. Excellent game, recommended !! - but, I'd say maybe torrent it or something first because my friends don't seem to like it at all. ~ So much potential I hope these guys can get a bit of money behind them and develop it further... This game is about as close to pure fun as you can possibly get. If you liked Mirror's Edge in the slightest you'll melt over in Momentum.. bunny-hopping: the game

also rocket jumping is kind of a thing in this game, except it just gives you speed.

god tier soundtrack, made by the same guy who did the soundtrack for ori and the blind forest.

Is it worth it? Yes and no. Its more of a novelty game than anything. I enjoy it but don't play it often.

If you're a steam sale game collector, get this one for sure.. Really cool platformer.

Not popular enough sadly.. defrag on lsd. Best fricking FRG(Free running game) ive ever played! easy to learn but real tough to master, skills like alt-tapping are necessary for high level play. took me 20 hours to get on 2 map leaderboards for gamer/time trial. maybe the devs will get their head out of aquanox's and give us a map editor

20 hours to get on two gamer time trial leaderboards. If you expected a game similar to the Mirror's Edge Time Trial mode; prepare for (major) disappointment. The idea is there, it's just isn't executed in a fun way. The graphics are clean, which I like, Mirror's Edge used the same sort of style, but besides that it really can't be compared. Do like me and go play Mirror's Edge instead of wasting time and money on this thing.

How many times have I used the words Mirror's Edge now ? Mirror's Edge. I lost count. Mirror's Edge !

[Rating: 67/100]

I see that user reviews has mostly positive, which is not fare cause this is an, **AWESOME game highly recommend it. Great art style (the earlier footage from developer vlog looks better tho)**

Great music

Can be very frustrating especially in harder difficulties

Very rewarding when you beat personal scores, super hard levels etc.

Very relaxing and fun in casual mode while ignoring the scores

In-game World Leaderboards still working

MP is dead, you might still be able to play with friends but I haven't tried it yet. This game...

This game.. For all strafe jumps lovers from CS/HL/Quake/etc. must have. speed.jumping. precision. In nutshell, Also usefull for people who just started playing FPS as its helps geet use to movement/jumping/etc (approved by my gf).. inMomentum is one of those games that is a crebral feast of a platformer. Visually intensive as well as staggering in scale and scope. It makes you put every ounce of your capacity of lateral thinking into dancing and skipping across the massive, suspended maps in the fastest times possible, and punishes your dumb\u2665\u2665\u2665\u2665\u2665if you messed up a jump.

This is a GREAT game. But sadly.....inMomentum is a huge disappointment.

The game's trailer touts its 'Competitive First-Person Racing', 'Various Game Modes' with 'Over 30 Achievements'. But at time of writing the online multiplayer does not work, this in only one mode of play, and the achievements might as well as place holders because they have no funciton. Basically the game is not finished, and this almost throws me into a rage, because this is a FANTASTIC game, but if I can't play with other people Its nothing but a pointless time sink. I had bought this game with one steam friend specifically in mind who would go bananas for a game like this. But I can't play with them because the online is essentially broken.

So until the developer fixes it, inMomentum is an awesome, paid beta.. Forrest Gump in steroids?. The soundtrack for this game completes the level of amazingness that this game visually offers. Its a beautiful game, with such a unique feel to it. This game handles amazingly and the controls seem so fluent once you get used to them, and the only thing that could make this better would be to have friends that had this :c None the less, I really recommend this game if you're itching for a new parkour-esque type game.

What I recommend to the devs

1. Level editor- I love the freestyle map, but I want to make a map with a flow of my style, get what I mean?

2. Oculus Support- Ohgodyes that would just make the whole experience SO MUCH better.

3. I know it might sound a bit weird, but weather effects. I would just like to see it be down pouring as I jump from wall to wall, running through the rain.

8/10 would buy for friends.. inMomentum is a fast-paced Speedy reflex running game. the world itself looks cool looking, all these platforms floating. reminded me of Super mario galaxy. Great art style, Great music

Can be very frustrating especially in harder difficulties. some of the levels were impossible to beat in higher difficulties. Its a game that can be beaten in a short amount of time

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